SHELL SHOXX

Product Release





Pinnacle of Tactile Performance

The Earthquake Shell ShoXX system represents the pinnacle of tactile performance, designed specifically for the gaming market.

With massive percussion power and Earth-quake's patented 3D Motion™ technology, the Shell ShoXX system brings gaming immersion to a new level. With impact energy far beyond any consumer shaker, the gaming enthusiast will experience unprecedented tactile response.

The Shell ShoXX system interprets the low frequency by-product of in-gaming events and converts them to the corresponding kinetic output (vibrations). With the Shell ShoXX shaker unit mounted to the gaming chair or other seating device, the tactile energy travels through the seat and into the user's body. The body then interprets this as a homogeneous combination of sound and physical impact, just as it would if the gaming battlefield had actual grenades going off and bullets flying.

For the uninitiated this can best be described as life-like total body force-feedback.

The Shell ShoXX system is comprised of the MQB-XX shaker/tactile unit and the 300-XX digital Class J amplifier. Class J is an advanced class of amplifier invented by Earthquake. It is an evolution on class D, yielding higher efficiency and unmatched electromotive control over any coil/magnet motor.

With 320 gut-wrenching watts of continuous power, the Shell ShoXX is ready for 24/7 frontline duty. This abundance of power available to the Neodynium based shaker motor makes the Shell ShoXX system deadly accurate and brutally honest.

Any gamer knows that the bigger the gun the bigger the impact, this is also true for tactile effects. Do not be fooled into buying anemic, beginner systems sporting less than 100 watts.

Get the BFG, get the Earthquake Shell ShoXX.

Shell Shoxx comes with all the necessary accessories and wires. This easy install system requires no screws or installation. Simply clamp on, plug in, and play.

MODEL SHELL SHOXX

MSRF € 344

